

A Platform for Joy



Award

There is one award available for this brief:

RSA Fellows' Award of £2,000

The judging panel may decide on more than one winner and will allocate the award accordingly. In addition, the judging panel may award commendations.

Brief

How might we unlock joy for people at train stations?

Background

- Billions of people around the world rely on trains to get them to work, get home or to see friends and family, and stations are a key part of that experience. In the UK over 1.7 billion people travel by rail each year, Japan's railways carry a whopping 24.6 billion passengers annually, and in India nearly 20 million people travel by rail every day.
- Station environments welcome people from diverse backgrounds with different priorities and needs, from commuters who travel to work on a regular basis to occasional leisure passengers, tourists, station staff and retailers.
- Whilst train stations are often a key landmark, the nature of the physical environment, the amount of investment, types of facilities, level of footfall and range of users can vary hugely. From urban mega-stations with vast concourses that see millions of people pass through each day, to ageing rural stations without retail space or toilets that primarily serve local communities.
- An emerging body of research shows that there is a clear link between our surroundings and our emotions, and the field of behavioural science shows that our behavior is shaped by the conditions and environments around us.
- Station environments can be particularly challenging. People are often rushing, time-poor, and stressed. Crowds, waiting, delays, unexpected changes, and difficulty navigating through the space can trigger negative emotions like anxiety.
- Designer Ingrid Fetell Lee has researched the way design affects our emotions and health. Using insights from psychology and neuroscience, Fetell Lee argues that transient experiences and small moments of joy can have big effects. Joy is contagious, it opens our minds and it can counteract stress.
- There are some great examples of interventions in hospitals, schools and public spaces to make them more joyful through design. How might you design ways for stations to bring joy to the people who use and pass through them?

How should you approach this brief?

- In the book 'Joyful', Fetell Lee identifies 10 universal 'aesthetics of joy':
 - Energy: vibrant color and light
 - Abundance: lushness, multiplicity, and variety
 - Freedom: nature, wildness, and open space
 - Harmony: balance, symmetry, and flow
 - Play: circles, spheres, and bubbly forms
 - Surprise: contrast and whims
 - Transcendence: elevation and lightness
 - Magic: invisible forces and illusions
 - Celebration: synchrony, sparkle, and bursting shapes
 - Renewal: blossoming, expansion, and curves

We want you to consider the connection between our surroundings and our emotions, senses and behaviours.

- Explore joy in relation to stations. Investigate a train station, or multiple stations, currently in use anywhere in the world (it can be urban or rural, old or new, big or small).
- Explore station users' needs, desires, fears, and what they value. What are the social, cultural and environmental constraints, challenges and opportunities?
- How could the station space, assets and services be reimaged or redesigned to spark joy, reduce stress, and increase wellbeing? Or how might you temporarily transform the station experience to lift spirits, create inspiration, or prompt joyful moments?
- You may want to consider one or several of these aspects of stations:
 - The station environment: colour, materials, light, sound, odours, cleanliness.
 - Shelter, seating and facilities.
 - Staff interaction and information exchange.
 - Waiting and dwell time.
 - Ticketing, navigation and timekeeping.
 - Heritage and sense of place.
 - Access for all: a customer journey that is joyful regardless of age, ability, gender, and whether users are local, foreign, a first-time user, time pressed commuter or staff.
- Your proposal could be spatial/environmental, communication-based, service-focused or a combination. We are not looking for standalone retail solutions, purely digital platforms or stand-alone apps, although these could be elements of a wider proposal.
- We would like to see you bring your idea to life through prototyping (this could be through modelling, role playing, experience

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+ registration
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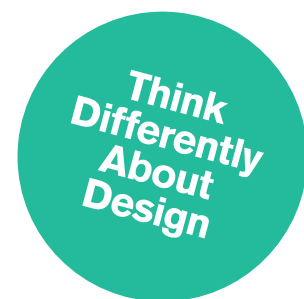
20 Jan 2020
Competition
opens

12 Feb 2020
Early bird
submission
deadline (£25)

11 Mar 2020
Final submission
deadline
(£35)

Mar-May 2020
Judging begins:
shortlisting and
interviews

Jun 2020
Awards
Ceremony



prototyping or any other method). Try to involve potential users in your development process and get feedback on your idea.

For the purposes of illustration only, viable responses could include:

- An innovative redesign of one aspect of the physical structure, reusing existing resources to inspire and delight station users.
- An environmental or wayfinding proposal that boosts wellbeing through play.
- A surprising service or experience that sparks joy through celebration.
- An improved customer journey that creates joyful moments at the beginning and end of the rail travel experience.

... and many more are possible.

Submission criteria

Your entry should demonstrate a design thinking approach to the brief and clearly communicate the following principles:

- **Social and environmental impact:** How does your proposal make a positive difference for people and/or the natural world in your chosen context? How is your approach empowering people? Have you considered effective use of resources including materials and processes?
- **Rigorous research and compelling insights:** How have you combined your own first-hand research with a review of existing research and wider trends? How can you show a clear path between your key insights and your proposal? How are your insights grounded in people's needs and desires? How did you get feedback and incorporate new ideas through prototyping and iterating?
- **Systems thinking:** What's the bigger picture? How have you considered the root causes of the challenge you're exploring? How does your idea connect to a wider set of issues? What might be some unintended consequences of your proposal?
- **Viability:** Have you considered potential models for how your proposal could work in the real world? How could it be funded and sustained financially? What are potential barriers? How would you measure success?
- **Creativity and innovation:** How is your idea different from existing interventions? Are there unexpected or surprising elements in your proposal?

Your work will be assessed based on this criteria, which forms the basis of the evaluation tool used by the judging panel.

Key dates

Aug 2019 – Briefs launch online + registration opens

Mon 20 Jan 2020 – Competition opens for submissions via sda.thersa.org

4 pm GMT, Wed 12 Feb 2020
– Deadline for Early Bird submission at reduced entry fee of £25

4 pm GMT, Wed 11 Mar 2020
– Final deadline for online registration + submission (£35 entry fee)

Mar-May 2020 – Judging (2 stages: shortlisting + interviews with finalists)

Jun 2020 – Awards Ceremony

Partner information

Network Rail

Network Rail own, operate, and develop Britain's railway infrastructure. Part of that infrastructure comprises 20 of the UK's largest stations while the other 2,500 are managed by the train operating companies. Every day, more than 4.6m journeys are made in the UK. People depend on Britain's railway for their daily commute, to visit friends and loved ones and to get them home safe every day. Our role is to deliver a safe and reliable railway, so we carefully manage and deliver thousands of projects every year that form part of the multi-billion pound Railway Upgrade Plan, to grow and expand the nation's railway network to respond to the tremendous growth and demand the railway has experienced – a doubling of passenger journeys over the past 20 years.

We are building a better railway for a better Britain.

See Entry Rules and Guidelines on page 26.

Entry Rules and Guidelines: RSA Student Design Awards 2019/20

The RSA Student Design Awards is a competition run by the RSA, a registered charity in England and Wales (212424) and Scotland (SC037784). By entering the competition, entrants agree to comply with these rules.

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Eligibility

The competition is open to currently enrolled students and new graduates from anywhere in the world.

- 1 Undergraduate and postgraduate students from any higher education institution, college or university are eligible to enter.
- 2 New graduates can enter within a year of graduating – anyone who has graduated in or after March 2019 is eligible.
- 3 Entries are accepted from both individuals and teams. Teams can comprise students from different courses and universities, and there is no set number of people that can be part of a team – but generally team entries comprise two or three people.
- 4 We accept entries that have been developed as college/university coursework, and we also accept projects that have been developed independently (outside of coursework) as long as the entrant meets eligibility criterion 1 or 2 above.
- 5 Entries must respond to one of the 2019/20 RSA briefs and must be the original work of the entrants
- 6 Entrants may only enter one brief, but may submit more than one response per brief. Each response is considered to be a separate entry and will require completion of a separate submission form and payment of the relevant fee.
- 7 Candidates who are contracted to work for a company after graduation may not be eligible for some Industry Placement Awards.

Submission requirements

All entries must be submitted through our online entry system. The competition will open for entries via sda.thersa.org on 20 January 2020, and the final deadline for entries is 11 March 2020 at 4pm GMT.

If you are unable to submit online, please contact us by email at sdaenquiries@rsa.org.uk As you prepare your submission, please ensure that:

- you do NOT include your name, university/college or other identifying marks anywhere on your submission
- none of your submission files exceed 10MB – this is the maximum size for each individual file / board when you submit online

For all briefs EXCEPT the Moving Pictures brief, the submission requirements are:

- **1 x A3 PDF Hero Image with 1 Sentence Description** – A singular 'poster image' that conveys the essence of your project, and includes your project title plus a 1 sentence description. For example: 'Bare Technology: a product and service design proposal to convert old computers (e-waste) into simpler, more straightforward, accessible computers for older people'. Your hero image should aim to bring your concept to life – make sure it is vibrant and engaging.

– **1 x A3 Written Summary** – A single A3 PDF page that summarises your big idea using the following format:

- **Problem (50 words max)** What is the specific problem you identified within the brief topic? Who experiences this problem, and how does it impact them?
- **Process (75 words max)** How did you investigate this issue – what were your key insights? What journey did you go through to get to your final proposal?
- **Proposal (50 words max)** What is your proposed intervention? How will it address the problem?
- **4 x A3 PDF Boards Outlining Your Proposal** – 4 pages describing your proposal and demonstrating that you have considered the 5 principles described in the submission criteria. Each board should include a heading. Number each board in the top right hand corner, in the order they should be viewed by the judges.
- **4 x A3 PDF Pages of Supporting Material** – Up to 4 A3 pages of additional material illustrating your development process – this could include scanned pages of your sketchbook or computer modelling/sketches (if applicable).

For details on the submission requirements for the Moving Pictures brief, please see the Additional Eligibility and Entry Guidelines for Moving Pictures. Please note that late submissions will not be accepted and all entrants are encouraged to submit their work in good time before the deadline.

Entry fees

There is an entry fee for submitting work to the RSA Student Design Awards. This fee is charged per entry, so it does not cost more to enter as a team. Entry fees should be paid online through our submissions form, via PayPal, credit or debit card.

- **Early Bird Rate** – for entrants submitting their work before or on 12 February 2020, the entry fee is charged at the reduced early bird rate of £25 per entry.
- **Standard Rate** – after 12 February 2020 and until the final submission deadline on 11 March 2020, the entry fee is £35.
- **Voucher Codes** – universities have the option pay for students' entries. In order to do this, tutors should visit the Tutor page on our website and complete the web form to request a voucher code. It is the responsibility of the tutor to distribute the voucher code to students, which they should then enter at the payment point when completing the online submission form.

The RSA is under no obligation to refund payments except under the circumstance of technical error where refunds will be made at the RSA's discretion.

Competition process

There are six stages to the RSA Student Design Awards competition.

1 Briefs released – August 2019

There are a range of RSA Student Design Awards briefs to choose from, each focusing on a different social, economic or environmental issue. You can view all the 2019/20 briefs in the 'Design briefs' section of the RSA Student Design Awards website.

2 Register your interest – from August 2019

Once you've registered your interest, you will receive key updates and information from us. We'll remind you about deadlines, keep you informed on the judging process and shortlisting, and let you know when the winners are announced. We'll also send you invitations to free events and materials we offer participants to help you with your projects and your longer-term career development.

3 Develop your project – from September 2019

When you've decided which brief to enter, as a starting point we recommend you review the supporting materials in the online toolkit for your chosen brief. You can find the toolkit from the individual briefs pages on our website.

4 Submit your work – January to March 2020

Once you have finished your project, submit your completed work to the competition through our online entry system. Make sure you submit it before the final deadline: Wednesday 11 March 2020 at 4pm GMT. You will receive a confirmation email when we receive your submission.

5 Judging – March to May 2020

Your work will be judged in a two-stage process by a curated panel of judges which may include practising designers, Royal Designers for Industry, and industry experts including sponsors. Submissions are judged according to the brief that they entered. During the first stage, 5 to 10 projects will be short-listed for each brief. If your project is short-listed, you are invited to an interview with the panel to further discuss your work, your design process and your ambitions. Once the panel has interviewed all short-listed students, they deliberate and select the winner/s.

6 Winners announced and Awards Ceremony – May to June 2020

The winners of each brief will be announced publicly by the RSA in May 2020. Winners will also be invited to attend an Awards Ceremony at the RSA House in central London in mid-to-late June, and their work will be displayed in the 'Showcase' section of the RSA Student Design Awards website. If a paid placement at a company is awarded as the prize, this will take place over the following months, but it is up to you to arrange a time that works for you and the company.

Judging and awards

Each RSA brief is judged by a different panel of relevant experts comprising practicing designers and representatives from industry, including representatives from the sponsoring organisation/s.

Judging sessions

The judging of each project takes place over two non-consecutive sessions: shortlisting and interviews.

At the shortlisting session, the judging panels view all the submissions anonymously and draw up a short-list. Short-listed candidates are invited for interview (in person if possible, or via video conference) at which they will discuss their competition entry and some of their other work with the judging panel.

We welcome entries from candidates outside the UK but additional funding is not available to pay for travel and accommodation costs where overseas candidates are short-listed for interview. We will pay up to the amount of £80.00 if travelling within the UK, or £120 if travelling from other countries (inclusive of VAT) for short-listed entrants to come to the RSA in London for interview. Where travel to London is not possible for short-listed students, we will arrange interviews by video conference.

The RSA reserves the right to withhold or divide any of the awards offered, and the panel may also award commendations. In all cases the judges' decision is final and no correspondence will be entered into by the RSA.

Placement Awards

Some awards enable winning candidates to spend time working in a consultancy or in industry on design related projects. Placement Awards offer paid work experience and can be a valuable introduction into different fields, sectors and industries. Details of these awards are available on each brief and on the website. For students applying internationally, Placement Awards are subject to the entrant's right to work in the UK.

Cash Awards

Cash Awards allow the winning student to use their prize towards funding further study, travel to research design in other countries, equipment, business start-up costs or any other purpose agreed with the sponsor and the RSA. All awards must be claimed within six months of award and winners are required to write a short report for the RSA detailing how they used their award.

Awards Ceremony

All winners will be invited to attend an Awards Ceremony at the RSA – this is a large, celebratory event that includes a keynote talk by a high profile figure, a presentation of the awards, and a drinks reception.

Fellowship of the RSA

All candidates who win an award through the RSA Student Design Awards programme will be offered complementary Fellowship of the RSA valid for one year from the time it is activated. RSA Fellowship enables winners to connect to the RSA's global network of Fellows, engage with RSA events and projects in their local area, access the RSA's Catalyst Fund and crowdfunding platform on Kickstarter, and to make use of the restaurant, bar and library at the RSA House in central London. More information about RSA Fellowship can be found at www.thersa.org/fellowship

Intellectual Property

The intellectual property rights (patents, registered designs, unregistered design right, copyright, etc) of all designs submitted in the competition remain with the candidate. If any sponsor wishes to make use of the work submitted in the competition, a license or transfer must be negotiated with the candidate. Whilst the RSA claims no intellectual property rights, it does reserve the right to retain designs for exhibition and publicity purposes and to reproduce them in any report of its work, the online exhibition and other publicity material (including the RSA Student Design Awards website).

In the case of work carried out during a Placement Award, different conditions will apply. Candidates should note that certain intellectual property rights (eg patents) may be irrevocably lost if action to register them is not taken before any disclosure in exhibitions, press material etc.

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